



1st Grade Math & Activities

COMPETENCY GOAL 1: The learner will read, write, and model whole numbers through 99 and compute with whole numbers. Objectives 1.01 Develop number sense for whole numbers through 99. 1.04 Create, model, and solve problems that use addition, subtraction, and fair shares (between two or three).

Ghost Town Site: All areas of Ghost Town in the Sky

Activity: Count how many towers hold the chair lift up. (17)
Count how many chandeliers there are in the Silver Dollar Saloon. (21)
Count how many pews there are in the Frontier Church. (21)
Count the number of photos in the museum.

Activity: Add the number of cars on the Tumbleweed Coaster to the number of cars on the Ghost Town Scenic Train.
Add the numbers of canoes in the Canyon Canoes to the jets in the Sky Fighters ride.
Subtract the number of piano players from the number of dancers in the Dance Hall.

Ghost Town Site: Ghost Town Main Street

Activity: Divide the class into two different groups. Have each group keep a tally of one of the following that they can see on Ghost Town Main Street:

- Lawmen (*Sheriffs, deputies, marshals*)
- Outlaws

When the students return to the classroom, have them share their tallies with the other students. Ask them how they decided who was a lawman and who was an outlaw.